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1. 什麼是 D-POWER DIGIVICE ? WHAT IS A D-POWER DIGIVICE ?

D-POWER是DIGI-DESTINED在新的第3季電視節目中所使用的最新的DIGI-VICE。DIGI-DESTINED使用D-POWER令他們的DIGIMON變成出於的怪物並幫助他們打敗惡魔DIGIMON。變態戰鬥時和變身時幫助DIGIMON變得更加強大並戰鬥勝利。

The D-Power is the newest Digivice used by the DigI-Destined in the new Season 3 Television show. The DigI-Destined use their D-Power to help them Digivolve their Digimon into fiercer monsters to help them defeat the Evil Digimon. By swiping Battle Cards or Digivolve Cards you help Digimon to be more powerful to win the battle.

2. 設定 SETUP

從D-POWER把保護貼拉出。 Pull the protective tab out from the D-POWER.

如何更換電池 D-POWER使用1個CR-2032電池。使用細的螺絲起子將針向取出螺絲。如圖所示將電池蓋取出舊電池再放入新的電池。

電池蓋 Cover

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電池蓋 Cover

3. 聲音及還原 SOUND & RESET

還原操作 Press the reset button on the front of the D-Power with a thin object. 注意：使用尖的東西大力按還原鍵會損壞本體。

CAUTION: Pressing too hard on the reset button with a sharp object may damage it.

1. 首次使用D-POWER前或更換電池後，須按還原鍵。

Press reset before using your D-Power for the first time, or after battery is changed.

2. 當指令沒有反應，畫面變得很白或D-POWER被損壞於變身時請按還原鍵。

Press reset if commands are not working, if nothing appears on the screen, or if the D-POWER is dropped on a hard surface.

3. 按還原鍵重新開始遊戲。(注意：切勿尖的物按還原鍵並在必需時才按此鍵以往遊戲的所有記錄會消失) Press reset when you wish the game to start over from the very beginning. (Note: Do not press the reset button too hard with a pointed object. Do not press the reset button unless necessary, as the reset button will erase all records of previous games.)

4. 選擇你的DIGIMON伙伴 SELECTING YOUR PARTNER DIGIMON

選擇 SELECT 選擇後會顯示開關動畫。

- After you press reset, 按B鍵檢視所有DIGIMON。 Press button B to scroll through the Digimon.

按A鍵反方向檢視。 Press button A to go in the opposite direction.

按C鍵選擇你的DIGIMON伙伴。 Press button C to select your Digimon Pal. 你可以從下列5個DIGIMON中選擇。 You can select from the following season 5 Digimons. (注意：若圖標變暗表示該Digimon已被選取。 Digimon icons will become dark when selected.)

遊戲便會進入睡眠狀態。按A、B、C或D鍵返回選擇畫面。 (Note: If no button is pressed for few minutes, after the opening animation, the game will go into sleep mode. Press buttons A, B, C, or D to return to the selection screen.)

●當你選擇了DIGIMON伙伴，他會當空飛出出現在螢幕上。 ●After you select your Digimon Pal, Opening animation will appear.

5. DIGI-指令 DIGI-COMMANDS

共有6個重要的指令必於遊戲開始前認真讀。狀況、地圖、哨、遊戲、醫療和連接，按A或B鍵視所有指令並選擇。按C鍵執行指令。

若15秒內沒有按下任何指令會返回主畫面。 There are 6 important commands you need to know before playing: STATUS, MAP, CARD, GAME, MEDICAL and CONNECT. Press button A or B to select a command. Scroll through the commands with button A or B. Execute a command with button C. If no button is pressed within approximately 15 seconds, the display will return to the main screen.

1. 狀況 STATUS -使用這個指令檢查你的DIGIMON的狀態。 -Check the status of your Digimon with this command. ●按A或B鍵選擇狀況指令再按C鍵執行。 Select the STATUS command by pressing button A or B, and execute by pressing button C.

1. 按A或B鍵選擇你的Digimon，再按C鍵確認。 Press button A or B to choose your Digimon, then Press button C when you have selected a Digimon.

2. 被選擇了Digimon的外圍會閃動。 Flash mark will appear around Digimon after your selection. (若你的Digimon作好進化的準備，按A或B鍵選擇要進化的Digimon.) (If your Digimon is ready to Digivolve, press A or B button to choose your Digivolving Digimon.)

3. 哨 CARD

1. 當「哨」顯示於畫面，請按C鍵。 Press C button when "card" is displayed on the screen.

2. 按C鍵選擇。 Press C button to select. ●D-Power Ver. 3 有10種不同款式的遊戲哨。 ●You have 10 kinds of cards are in D-Power Ver. 3. ●你有7種不同款式的遊戲哨是供給你在遊戲開始時使用。 ●You can use 7 kinds of cards at the beginning of adventure. ●你可以在D-POWER的哨交換遊戲哨或當你在Area Boss勝利時交換。 ●You can exchange cards in card shop by D-SOURCE or get a card after win to Area Boss. ●You can have maximum 4 cards per kind. But you can't have over 32 cards in total.

4. 遊戲 (反撞力和 拳力 = 40秒 X 3局) GAME (Kick and Punch = 40 seconds X 3 rounds)

1. 按下C鍵，便開始遊戲。 Press button C to start the game.

2. 按下A鍵，選擇攻擊的目標，決定攻擊的方向。 Press button A to move your target which decide your attack from low, middle and high.

3. 按下C鍵，便可以攻擊。 Press button C to attack.

4. 按下B鍵，便可以跳躍攻擊。 Press button B to escape from attack.

●電腦的一方和你也會顯示弱點。你可以有效地攻擊對手的弱點，並降低電腦的生命點數。另一方面，當電腦反攻你的弱點時，你可作出跳躍來避開攻擊。

●The position of computer's target and your target shows weak point. You can reduce computer's life points effectively by attacking the position which his target is in. On the other hand you need to escape when computer attack the position which your target is in.

電腦的生命點數 Computer's life point 使用者的生命點數 Your life point

上段攻擊 High 中段攻擊 Middle 下段攻擊 Low 逃走Escape

5. 醫療 MEDICAL

若你的Digimon在戰鬥中受傷了，你可把它治療。按A或B鍵檢視醫療畫面。按C鍵選擇並治療你的Digimon。 If your Digimon has been wounded in battle you are able to cure him. Press your A or B button to scroll to the Medical screen, Press your C button to select and cure your Digimon.

6. 連接 CONNECT

連接共有兩個指令-V.S. Battle 和 Scan。首先，選擇連接指令然後選擇V.S. Battle或Scan。 There are 2 commands under Connect - V.S. Battle or Scan. First, select the Connect command and then select either V.S. Battle or Scan.

V.S. Battle - 連接D-POWER、DIGIVICE、D-3或D-Gather可與你的朋友對戰。 You can battle a friend by connecting a D-Power, Digivice, D-3 or D-Gather.

DIGI-VICE, D-3, D-POWER, D-Gather "Partner" mode

1. 按C鍵選擇V.S. Battle移動。 Press C to select V.S. Battle mode.

2. 選擇哨卡。 Select cards for the battle. 按C鍵選擇哨卡。 Press C button for the selection

4. 把哨卡上至下按於遊戲哨卡。 Then swipe a card from the top to the bottom of the Card Swiper.

5. 當CONNECT顯示於畫面，把兩個機器連接並於其中一方按C鍵執行後OK會顯示。 When Connect appears on the screen, connect the 2 devices. Press C to execute button on either of the devices and OK will appear.

6. 分開兩主體並設置戰鬥，能看見游出4個回合的DIGIMON使戰。 Put the devices apart and watch them battle. The first Digimon to win four rounds wins the battle!

1. 主體分開後畫面出現Error時請重複步驟1至6。 2. 按A鍵選擇D-Terminal, Digital Monsters, Pendulums and Software of WonderSwan, D-Gather \* CALL\* mode. Note 1: If error appears on the screen after separation, then repeat steps 1 to 6. Note 2: Press button A to connect with D-Terminal, Digital Monsters, Pendulums and Software of WonderSwan, D-Gather \* CALL\* mode.

SCAN(與D-TERMINAL=D-T 或 D-GATHER=D-G) 使用SCAN指令可檢出與你對戰的友好DIGIMON，或由敵人DIGIMON BOSS DIGIMON所進化的DIGIMON。你可通過對戰來收集DIGIMON。按A或B鍵選擇想查看的DIGIMON。使用D-T或D-G尋找DIGIMON! 在何處SCAN登錄了的DIGIMON都可於連接D-T後被找尋到。 選擇"DATABASE"，"CONNECT"然後連接D-Power和D-T，被選擇了的DIGIMON會被登錄至D-T或D-Gather會顯示ERROR。這時，D-T或D-G會被登錄過來DIGIMON的資料。 SCAN(with D-TERMINAL=D-T or D-GATHER=D-G) The scan command shows a database of some of the friendly Digimon you have encountered and evolved from, enemy Digimon. You can collect Digimon by encountering them. Use button A or B to select the Digimon you want to see. Use the D-T or D-G to look up a Digimon! Any Digimon registered with SCAN can be looked up by connecting to the D-T or D-G. Follow direction for SCAN to select a Digimon, and press button C to display the CONNECT screen. Select "DATABASE" -> "CONNECT", then connect the D-Power to a D-T or D-G. The selected Digimon will be transferred to the D-T or D-G, and the D-Power will show an error. Now the D-T or D-G will show information on the transferred Digimon. 注意：若被選擇的DIGIMON並不存在於D-T的資料庫內Error會顯示 Note: You may see the Error indication when you select Digimons that are not included in the D-T Database

6. 與你的DIGIMON一起步行 WALKING WITH YOUR DIGIMON

選擇DIGIMON伙伴後，把D-POWER掛於腰帶上並行走或推動你的DIGIMON便開始與你一起步行。(注意：請如圖示把D-POWER掛於腰帶上，你會發現你的步數有時不與D-POWER的步數一致) After you select your Digimon Pal, you can walk it by attaching the D-Power to your belt and moving, or by pushing it. Your Digimon will start walking with you! (Note: Make sure you attach the D-Power to your belt as shown, it's possible that your step's will not match the step's of the D-Power all the time.)

7. 步行狀況 WALKING STATUS

於主畫面按C鍵查看你的距離、步驟、戰鬥、獲勝、獲勝、Digivolve D-能量。 From the main screen press button C to view your Distance, Steps, Victory, Win, Digivolve D-Energy.

距離 / 步驟: 按C鍵查看。 DISTANCE / STEPS - Press button C to view. 距離 - 通過此地圖所需的步數。 Distance - How many steps are needed to clear the current area.

步驟 - 你的Digimon所有步驟。 Step - Total steps taken by your Digimon.

判斷 / 獲勝: 再按下C鍵查看。 勝 - 在過去32戰中，獲勝的百分比。 獲勝 - 在過去32戰中，戰勝的次數。 VICTORIES / WIN: Press button C again to view. Victory - The percentage of wins in past 32 battles. Win - The number of your victories in past 32 battles.

D-能量: -按C鍵查看你的D-能量點數。 -D-Source的能量點數是需要用遊戲哨來提升，而遊戲哨需要在商店購買。 -若你在戰鬥中失敗，D-Source的能量點數會下降，而每行走100步便會失去1點能量點數，若能量點數過低便不能前進。 -但你可以透過遊戲哨取D-Source的能量點數。 D-SOURCE - Press button C again to view D-Source points. -D-Source Points are used for buying CARDS in CARD SHOP -D-Source Points will decrease 1 point per 10 steps or 100 points if you lose in battle. -D-Source Points will increase by playing GAME or winning the battle.

8. 步行中所發生的事情 EVENT WHILE WALKING

於步行冒險途中，你會發現： While you walking your Digimon on your adventure, you may find:

1. CARD商店 You can get CARDS exchanged by your D-SOURCE. Press button A or B to check your collection of cards or check which card is in Card shop with how much of D-SOURCE.

1.1 查看你所收集戰鬥哨 請先按C鍵，接著按A或B鍵，把集中哨查看，若你已擁有32張哨，你就不能獲得新哨，按C鍵，便能把哨取消。再按A或B鍵(請參閱第五頁的指示)。 Dig-Command / 3. CARD / 3-5. 最後按B鍵一次，按A或B鍵取消及返回哨商店。 Checking your collection Press button C and scroll through your collected cards by pressing button C or B. If you already have 32 cards, you can not get new card. You can delete card by pressing button C, A or B and C again. Please see 5 Dig-Command / 3. CARD / 3-5. To cancel and go back to CARD SHOP, press button D once and press A or B.

1.2 在哨商店查看哨 請先按C鍵，接著按A或B鍵，在哨店位置過你的哨如你想要，可以按C鍵，你的需要便在D-SOURCE可看見，如要交易請按C鍵。 Checking cards in CARD SHOP Press button C and scroll through cards in CARD SHOP by pressing A or B. If you want a card, you can press C to see the D-SOURCE you need, Press C again for exchange.

9. 與敵人DIGIMON對戰 BATTLE AGAINST ENEMY DIGIMON

按A或B鍵從下列四種指令選擇一種：戰鬥哨、交換、逃走、戰鬥。 Press A or B to choose from the following four kinds of commands: BATTLE CARD, CHANGE, ESCAPE, ATTACK.

1. 戰鬥哨 - 戰鬥開始前選擇指令增強你的DIGIMON。從下列10種哨中選擇並把哨放於遊戲哨卡中按動令DIGIMON變得更強。 BATTLE CARD - Choose to POWER UP your Digimon by this command before starting a battle. Following 10 kinds of cards can be selected and swiped through the card swiper in order to make your Digimon more powerful.

<哨卡>增強你的Digimon伙伴的技能。 <Normal Cards> Power up your Digimon pal's abilities. 1. 速度哨: 能增加速度，快速地攻擊，能將停止敵人的攻擊。 Speed Card: Increase speed point. Swipe quickly. Enable to turn off the attack. 2. 攻擊哨: 增加攻擊能力，快速地攻擊，能將停止敵人的攻擊。 Attack Card: Increase attack point. Swipe slowly. 3. 防禦哨: 增加防禦能力，攻擊速度保留在中位，敵人會很難靠近你的攻擊，能將執行攻擊的戰鬥。 Defense Card: Increase sense point. Swipe with middle speed. Enemy become difficult to turn off your attack. Enable to execute counter attack. 4. 火焰之力: 以森林之力作攻擊。 Flame Power: Make your attack flame type. 5. 森林之力: 以森林之力作攻擊。 Forest Power: Make your attack forest type. 6. 風之力: 以海洋之力作攻擊。 Wind Power: Make your attack wind type. 7. 海洋之力: 以海洋之力作攻擊。 Sea Power: Make your attack sea type. 8. 屬性哨: 所有的伙伴和敵人都擁有這種哨，因此需要認真這些哨的種類，作出有效的攻擊。每種有：火焰>森林，森林>風，風>海洋，海洋>火焰。 <TYPE CARDS> All of pals and enemies has own type. Study the type and attack effectively. Each relation is: Flame>Forest, Forest>Wind, Wind>Sea, Sea>Flame. 9. 交換: 把你的DIGIMON與其中一個DIGI伙伴交換。 CHANGE - Choose to change your Digimon to one of your Digi-Pals. ●此指令讓你選擇另一個DIGIMON作戰。按A鍵交換DIGIMON再按C鍵選擇。若沒有發現其他DIGIMON此指令便不能被選擇。不能再次選擇曾經被交換過的DIGIMON。 ●This command allows you to choose a different Digimon for Battle. Press button A to switch your Digimon, then button C to select. This command can't be selected if other Digimon have not been found. A previous Digimon can't be selected if the Digimon has already been switched once. 10. 逃走: 選擇此指令從戰鬥中逃走。 ESCAPE - Choose to escape from the battle. 使用此指令從戰鬥中逃走。這會停止戰鬥並返回主畫面。但小心你的DIGIMON會在逃走時受傷。 Use this command to escape from a battle. This will return you to the main screen without battling. But beware, your Digimon can get injured during the escape. 11. 戰鬥: 沒有任何的特別操作便可攻擊敵人DIGIMON。 ATTACK - Fight with the enemy Digimon without using any special functions. 按C鍵選擇ATTACK，在沒有任何特別操作下與敵人的DIGIMON對戰。 Press C button to select "ATTACK" and battle against the enemy Digimon without using any of the options mentioned above. ●重要! = 攻擊的戰鬥 在戰爭中被敵人的Digimon攻擊，你可以作出攻擊。當螢幕上出現敵人的攻擊，按C鍵攻擊。如果你攻擊成功，便會發出聲音。你可以用移動哨來解除，與敵回報敵人的攻擊。戰鬥哨的指令下，移動哨能解除其功效。你的攻擊點數會幫助你進行攻擊戰鬥。 ●Important! = Counter Attack When Enemy Digimon attack you in the battle, you can do counter attack. Strike button C during the screen shows enemy's attack. If you success, Battle card will be on screen with beep sound. You can cancel, evade, or return enemy's attack depending on your selection of a card for swiping. This card swiping can have the effect of card(s) which you already swiped at Battle Card Command. Let's try a lot of kinds of counter attack. Your sense point may help you counter attack.

10. 當你完成你的距離 WHEN YOU REACH YOUR DISTANCE

選擇 SELECT 選擇後會顯示開關動畫。

- After you press reset, 按B鍵檢視所有DIGIMON。 Press button B to scroll through the Digimon.

按A鍵反方向檢視。 Press button A to go in the opposite direction.

按C鍵選擇你的DIGIMON伙伴。 Press button C to select your Digimon Pal. 你可以從下列5個DIGIMON中選擇。 You can select from the following season 5 Digimons. (注意：若圖標變暗表示該Digimon已被選取。 Digimon icons will become dark when selected.)

遊戲便會進入睡眠狀態。按A、B、C或D鍵返回選擇畫面。 (Note: If no button is pressed for few minutes, after the opening animation, the game will go into sleep mode. Press buttons A, B, C, or D to return to the selection screen.)

●當你選擇了DIGIMON伙伴，他會當空飛出出現在螢幕上。 ●After you select your Digimon Pal, Opening animation will appear.

5. DIGI-指令 DIGI-COMMANDS

共有6個重要的指令必於遊戲開始前認真讀。狀況、地圖、哨、遊戲、醫療和連接，按A或B鍵視所有指令並選擇。按C鍵執行指令。

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1. 狀況 STATUS -使用這個指令檢查你的DIGIMON的狀態。 -Check the status of your Digimon with this command. ●按A或B鍵選擇狀況指令再按C鍵執行。 Select the STATUS command by pressing button A or B, and execute by pressing button C.

1. 按A或B鍵選擇你的Digimon，再按C鍵確認。 Press button A or B to choose your Digimon, then Press button C when you have selected a Digimon.

2. 被選擇了Digimon的外圍會閃動。 Flash mark will appear around Digimon after your selection. (若你的Digimon作好進化的準備，按A或B鍵選擇要進化的Digimon.) (If your Digimon is ready to Digivolve, press A or B button to choose your Digivolving Digimon.)

4. 選擇你的DIGIMON伙伴 SELECTING YOUR PARTNER DIGIMON

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1. 狀況 STATUS -使用這個指令檢查你的DIGIMON的狀態。 -Check the status of your Digimon with this command. ●按A或B鍵選擇狀況指令再按C鍵執行。 Select the STATUS command by pressing button A or B, and execute by pressing button C.

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2. 被選擇了Digimon的外圍會閃動。 Flash mark will appear around Digimon after your selection. (若你的Digimon作好進化的準備，按A或B鍵選擇要進化的Digimon.) (If your Digimon is ready to Digivolve, press A or B button to choose your Digivolving Digimon.)

4. 選擇你的DIGIMON伙伴 SELECTING YOUR PARTNER DIGIMON

選擇 SELECT 選擇後會顯示開關動畫。

- After you press reset, 按B鍵檢視所有DIGIMON。 Press button B to scroll through the Digimon.

按A鍵反方向檢視。 Press button A to go in the opposite direction.

按C鍵選擇你的DIGIMON伙伴。 Press button C to select your Digimon Pal. 你可以從下列5個DIGIMON中選擇。 You can select from the following season 5 Digimons. (注意：若圖標變暗表示該Digimon已被選取。 Digimon icons will become dark when selected.)

遊戲便會進入睡眠狀態。按A、B、C或D鍵返回選擇畫面。 (Note: If no button is pressed for few minutes, after the opening animation, the game will go into sleep mode. Press buttons A, B, C, or D to return to the selection screen.)

●當你選擇了DIGIMON伙伴，他會當空飛出出現在螢幕上。 ●After you select your Digimon Pal, Opening animation will appear.

5. DIGI-指令 DIGI-COMMANDS

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